

## Art and Design Progression of Skills

	EYFS	Va	Art and Design Progression of S	Lower Key Stage 2 Upper Key Stage 2			
	EIFS	<b>`</b>	y Stage 1	Lower Key Stage 2		Upper R	key stage 2
	Early Learning Goal To safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.	<ul> <li>make products</li> <li>to use drawing, pai and share their idea</li> <li>to develop a wide rain using colour, pat and space</li> <li>about the work of a designers, describin</li> </ul>	aterials creatively to design and nting and sculpture to develop as, experiences and imagination ange of art and design techniques tern, texture, line, shape, form a range of artists, craft makers and ng the differences and similarities oractices and disciplines, and ir own work.				
	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Developing ideas	Look and talk about what they have produced, describing simple techniques and media used.	□ Start to record simple media explorations in a sketch book.	<ul> <li>Use a sketchbook to plan and develop simple ideas.</li> <li>Build information on colour mixing, the colour wheel and colour spectrums.</li> <li>Collect textures and patterns to inform other work.</li> </ul>	<ul> <li>Use a sketchbook to record media explorations and experimentations as well as try out ideas, plan colours and collect source material for future works.</li> <li>Use a sketchbook to record media explorations and experimentations as well as planning and collecting source material for future works.</li> <li>Identify interesting aspects of objects as a starting point for work.</li> <li>Use a sketch book to express feelings about a subject</li> <li>Make notes in a sketch book about techniques used by artists</li> <li>Annotate ideas for improving their work through keeping notes in a sketch book</li> </ul>	<ul> <li>Use sketchbooks to collect and record visual information from different sources as well as planning, trying out ideas, plan colours and collect source material for future works.</li> <li>Express likes and dislikes through annotations</li> <li>Use a sketch book to adapt and improve original ideas</li> <li>Keep notes to indicate their intentions/purpose of a piece of work</li> </ul>	a sculpture through	<ul> <li>Use sketchbooks to collect and record visual information from different sources as well as planning and colleting source material. Annotate work in sketchbook.</li> <li>Use the sketch book to plan how to join parts of the sculpture.</li> <li>Annotate work in sketchbook.</li> </ul>



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	<ul> <li>Enjoy using graphic tools,</li> </ul>	New learning	<u>Revision</u>	<u>Revision</u>	Revision	<u>kevision</u>	<u>Revision</u>
	fingers, hands,	• Experiment with a variety	Techniques of hatching, scribbling,	Draw lines/marks from observations.	Continue to develop intricate		Work in a sustained and
	chalk, pens and	of media; pencils, rubbers,	stippling, and blending to create	observations.	patterns/ marks with a	sing different grades of	independent way to
	pencils.	crayons, pastels, felt tips,	light/ dark line	Investigation of tone	variety of media.	encil and other	create a detailed drawing
	<ul> <li>Use and begin to</li> </ul>	charcoal, pen, chalk.		investigation of tone		mplements to create lines	create a detailed drawing
	control a range of	• Begin to control the types	<u>Vocabulary</u> Media	<u>Vocabulary</u>	Continue to indicate facial	nd marks	Develop an awareness of
	media.	of marks made with the	Control	Intricate patterns/marks	expressions in drawings		composition, scale and
	• Draw on different	range of media.	Tone	Facial expression		how oworonogg of	proportion in their
	surfaces and	• Draw on different surfaces	Grade	Grade	Vocabulary	enresenting texture	
	coloured paper.	with a range of media.	Orace	Implements	Lines	hrough	Paintings.
	<ul> <li>Produce lines of</li> </ul>	• Develop a range of tone	New learning	Form	Marks	he choice of marks and	
	different thickness	using a pencil and use a	Continue to investigate tone by		Implements		<b>Vocabulary</b>
	and tone using a	variety of drawing	drawing light/dark lines,	Shape	Variations		lement
	pencil.	techniques such as:	light/dark patterns, light/dark		Third Dimension	/acabulary	Ional contrast
	Start to produce	hatching, scribbling,	shapes using a pencil.	New learning	Perseptive	Vocabulary	Aixed media
	different patterns	stippling, and blending to	<ul> <li>Draw lines/marks from</li> </ul>		Texture	llement	ingle focal point
	and textures from	create light/ dark lines.	• Draw mes/marks from observations.	<ul> <li>Develop intricate patterns/</li> </ul>	Reflections	onal contrast	с .
	observations,	Б		marks with a variety of	Figure	Aixed media	Iorizon
	imagination and	Possible artists: Van	• Demonstrate control over the	media. Contour hatching,	Form	ingle focal point	Composition
Drawing	illustrations.	Gogh, Seurat	types of marks made with a	woven hatching and		Iorizon	cale
_			range of media such as crayons,	scribbling.	<u>New Learning</u>	Composition	roportion
		<u>Vocabulary</u>	pastels, felt tips, charcoal, pen, chalk.	Demonstrate experience in	• Develop intricate patterns	cale	ources
				different grades of pencil	using different grades of	roportion	Observation
		Technique	• Understand tone through the use	and other implements to	pencil and other	-	Digital images
		Hatching	of different grades of pencils	draw different forms and	implements to create lines	ources	- Bruit minges
		Scribbling	(HB,	shapes.	and marks.	Observation	Jan. 1. a.m
		Stippling	2B, 4B)	Begin to indicate facial	• Draw for a sustained	Digital images	<u>New learning:</u>
		Blending		expressions in drawings	period at an appropriate		
		Light/ dark line	Possible artists: Durer,	<ul> <li>Begin to show consideration</li> </ul>	level.	lew learning	• Work in a sustained and
			Da Vinci,	in the choice of pencil grade	• Experiment with different		independent way to
			Cezae	they use	grades of pencil and other	• Work in a sustained	develop their own style
					implements to achieve	and independent way	of drawing.
					variations in tone and	to create a detailed	• This style may be
					make marks on a range of	drawing.	through the development
				Possible artists: Picasso,	media.	<ul> <li>Develop a key</li> </ul>	of: line, tone, pattern,
				Hopper,	<ul> <li>Have opportunities to</li> </ul>	• Develop a key element of their work:	texture.
				<mark>Surrealism</mark>	develop further drawings		• Draw for a sustained
				<mark>etc.</mark>	featuring the third	line, tone, pattern,	period of time over a
					dimension and	texture.	number of sessions
						• Use different	working on one piece.
					perspective.	techniques for	g on one proce.



		<ul> <li>Further develop drawing a range of tones, lines using a pencil.</li> <li>Include in their drawing a range of technique and begin to understand why they best suit.</li> <li>Begin to show awareness of representing texture through the choice of marks and lines made</li> <li>Attempt to show reflections in a drawing</li> <li>Begin to use media and techniques (line, tone, colour) to show representation of movement in figures and forms.</li> <li>Possible artists: Goya, Sargent, Holbein</li> </ul>	<ul> <li>different purposes i.e. shading, hatching within their own work.</li> <li>Start to develop their own style using tonal contrast and mixed media.</li> <li>Have opportunities to develop further simple perspective in their work using a single focal point and horizon.</li> <li>Begin to develop an awareness of composition, scale and proportion in their paintings.</li> <li>Use drawing techniques to work from a variety of sources including observation, photographs and digital images.</li> <li>Develop close observation skills using a variety of view finders.</li> </ul>	<ul> <li>Use different techniques for different purposes i.e. shading, hatching within their own work, understanding which works well in their work and why.</li> <li>Develop their own style using tonal contrast and mixed media.</li> <li>Have opportunities to develop further simple perspective in their work using a single focal point and horizon.</li> <li>Develop an awareness of composition, scale and proportion in their paintings.</li> <li>Possible artists: Have opportunity to explore modern and traditional artists using ICT and other resources.</li> </ul>
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	• Enjoy using a	<u>New learning</u>	Revision	Revision	Revision	Revision	Revision
Painting	<ul> <li>variety of tools including different size/ size brushes and tools i.e. sponge brushes, fingers, twigs.</li> <li>Recognise and name the primary colours being used.</li> <li>Mix and match colours to different artefacts and objects.</li> <li>Explore working with paint on different surfaces and in different ways i.e. coloured, sized and shaped paper.</li> </ul>	<ul> <li>Experiment with paint media using a range of tools, e.g. different brush sizes, hands, feet, rollers and pads.</li> <li>Explore techniques such as lightening and darkening paint without the use of black or white.</li> <li>Begin to show control over the types of marks made.</li> <li>Paint on different surfaces with a range of media.</li> <li>Name the primary colours and start to mix a range of secondary colours, moving towards predicting resulting colours</li> </ul>		<ul> <li>blocking</li> <li>New learning</li> <li>Use a range of brushes to demonstrate increasing control the types of marks made and experiment with different effects and textures</li> </ul>	Continue to mix colour, shades and tones with increasing confidence. Use a range of brushes to demonstrate increasing control the types of marks made and experiment with different effects and textures including blocking in colour, washes, thickened paint creating textural effects. <u>Vocabulary</u> blocking washes appropriate media thickened paints textural effects <u>New learning</u> • Confidently control the types of marks made and experiment with different	Continue using light and dark within painting and show understanding of complimentary colours Working in the style of a selected artist (not copying). <u>Vocabulary</u> Create atmosphere Light effects Tonal contrast <u>New learning</u> • Confidently control the types of marks made and experiment with different effects and textures inc. blocking in colour, washes, thickened paint creating textural effects.	Start to develop their own style using tonal contrast and mixed media. Confidently control the types of marks made and experiment with different effects and textures inc. blocking in colour, washes, thickened paint creating textural effects. <b>Vocabulary</b> textural effect tone shade <b>New learning</b> • Work in a sustained and independent way to develop their own style of painting. This style may be through the development of colour, tone and shade.



Hockney. <u>Vocabulary</u> experiment range tools primary colours predicting surfaces	<ul> <li>techniques e.g. layering, mixing media, and adding texture.</li> <li>Understand how to make tints using white and tones by adding black to make darker and lighter shades.</li> <li>Build confidence in mixing colour shades and tones.</li> <li>Understand the colour wheel and colour spectrums.</li> <li>Be able to mix all the secondary colours using primary colours confidently.</li> <li>Continue to control the types of marks made with the range of media.</li> <li>Use a suitable brush to produce marks appropriate to work. E.g. small brush for small marks.</li> <li>Possible artists: Pollock, Riley, Monet, Aboriginal.</li> </ul>	<ul> <li>Use light and dark within painting and begin to explore complimentary colours. Mix colour, shades and tones with increasing confidence.</li> <li>Become increasingly confident in creating different effects and textures with paint according to what they need for the task.</li> <li>Understand how to create a background using a wash</li> <li>Possible artists/movements: Rothko, Rivera, Indian Miniatures, O'Keefe, Abstract, Expressiosm</li> </ul>	<ul> <li>effects and textures including blocking in colour, washes, thickened paint creating textural effects.</li> <li>Start to develop a painting from a drawing.</li> <li>Begin to choose appropriate media to work with.</li> <li>Use light and dark within painting and show understanding of complimentary colours.</li> <li>Mix colour, shades and tones with increasing confidence.</li> <li>Work in the style of a selected artist (not copying).</li> <li>Possible artists: Hopper, Rembrandt.</li> </ul>	<ul> <li>Mix and match colours to create atmosphere and light effects.</li> <li>Mix colour, shades and tones with confidence building on previous knowledge.</li> <li>Start to develop their own style using tonal contrast and mixed media.</li> </ul> Possible artists: <ul> <li>Lowry,</li> <li>Matisse,</li> <li>Magritte.</li> </ul>	<ul> <li>Purposely control the types of marks made and experiment with different effects and textures inc. blocking in colour, washes, thickened paint creating textural effects.</li> <li>Mix colour, shades and tones with confidence building on previous knowledge.</li> <li>Understanding which works well in their work and why.</li> </ul> Possible artists: Have opportunity to explore modern and traditional arts.
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	<ul> <li>Enjoy using a</li> </ul>		Revision		<u>Revision</u>		Revision
	variety of malleable	New learning		Explore carving as a form of 3D	Construct a simple base for	-	Show experience in
	media such as	Experiment in a variety	malleable media such as		xtending and modelling other	naquettes confidently when	combining pinch,
	clay, papier	of malleable media such	clay, papier-mache, salt	v ocubului y	hapes.	ecessarily.	slabbing and coiling to
	mache, salt	as clay, papier-mache,	dough, modroc	Dimension		Model over an armature:	produce end pieces.
	dough.	salt dough, modroc.	Use tools and equipment	Perspective	<u>locabulary</u>	ewspaper frame for	
	Impress and	Shape and model	safely and in the correct	Construct	lip	nodroc.	
	apply simple	materials for a purpose	way.	Base	Coil		Vocabulary
	decoration.	(e.g. a pot, tile) from observation and		Pinch	Aaquettes	Vocabulary	Freestanding
	• Cut shapes	imagination.	Vocabulary	Slab	Armature	Pinch	, recommending
	using scissors	-	Equipment	Coil	Aan-made resources		New Learning
	and other	<ul> <li>Continue to manipulate malleable</li> </ul>	Malleable		Recycled	Coilin	
	modelling	materials in a variety	Form	New Learning	Invironmental sculpture	Glaze	• Work in a safe, organised
	tools.	of ways including	Carving	New Learning	Ĩ		way, caring for equipment.
	• Build a	rolling, pinching and		• Use equipment and media with	New Learning	Polish	Secure work to continue at a
	construction/	kneading	<u>New Learning</u>	• Use equipment and media with confidence.		Carve	later date.
	sculpture using	<ul> <li>Impress and apply</li> </ul>		<ul> <li>Begin to show an awareness of</li> </ul>	• Work in a safe, organised		Model and develop work
	a variety of	simple decoration	• Use equipment and	objects having a third	way, caring for equipment.	<u>New Learning</u>	through a combination of
	objects e.g.	techniques, including	media with increasing	dimension and perspective.	• Secure work to continue at a		pinch, slab, and coil.
3-D	recycled,	painting.	confidence.	Learn to secure work to	later date.	• Work in a safe, organised way,	• Work around armatures or
	natural and manmade	Use tools and	<ul> <li>Use clay, modroc or</li> </ul>	continue at a later date	Make a slip to join to pieces	caring for equipment. Secure	over constructed foundations
	materials.	equipment safely and	other malleable material	. Join two parts successfully	of clay.	work to continue at a later	• Demonstrate experience in
	materials.	in the correct way.	to create an imaginary or	. Construct a simple base for	• Decorate, coil, and produce	date.	the understanding of differen
			realistic form – e.g. clay	extending and modelling other		Show experience in combining	ways of finishing work: glaze
		Vocabulary	pot, figure, structure	shapes.	necessarily.	pinch, slabbing and coiling to produce end pieces.	paint, polish.
		Malleable	• Explore carving as a	• Use a sketchbook to plan,	• Model over an armature:		Demonstrate experience in
		Media	form of 3D art.	collect and develop ideas. To	newspaper frame for modroc.	<ul> <li>Develop understanding of different ways of finishing</li> </ul>	relief and freestanding work
		Model Monimulate	<b>D</b> 11 (1)	record media explorations and	• Use recycled, natural and	work: glaze, paint, polish	using a range of media.
		Manipulate Rolling	Possible artists:	experimentations as well as try	manmade materials to create	Gain experience in modelling	Recognise sculptural forms is
		Pinching	Hepworth, Arp,	out ideas.	sculptures.	• Gain experience in modeling over an armature: newspaper	the environment: Furniture,
		Kneading	Nevelson, .	• Produce more intricate surface		frame for modroc.	buildings.
		Impress	Gabo	patterns/ textures and use them	necessary and explain why.	<ul> <li>Use recycled, natural and</li> </ul>	• Confidently carve a simple
		Tools		when appropriate.	• Gain more confidence in	manmade materials to create	form.
				Produce larger ware using	carving as a form of 3D art.	sculptures, confidently and	Solve problems as they occur
		Possible artists: Moore,		pinch/ slab/ coil techniques.	• Use language appropriate to	successfully joining.	• Use language appropriate to
		African,		Continue to explore carving as	skill and technique.	Show increasing confidence to	skill and technique.
		Native		a form of 3D art.	Demonstrate awareness in	carve a simple form.	
		American.		• Use language appropriate to	environmental sculpture and	• Use language appropriate to	Possible artists:
				skill and technique.	found object art.	skill and technique.	Have



		Possible artists: Calder, Segal, Leach, Kinetic, recycled/ found object sculptures from Afr and India (Flip- flop art).	<ul> <li>Show awareness of the effect of time upon sculptures.</li> <li>Possible artists: Egyptian Artefacts, Christo.</li> </ul>	Possible Artists: Frink, Balla,	opportunity to explore modern and traditional arts.
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	Enjoy taking	New Looming	Devision	Devicion	Devision	Preision	Devicion
Printmaking	<ul> <li>rubbings: leaf, brick, coin.</li> <li>Simple pictures by printing from objects.</li> <li>Develop simple patterns by using objects.</li> </ul>	<ul> <li>hard and soft materials e.g. cork, pen barrels, sponge.</li> <li>Experience impressed printing:</li> <li>e.g. printing from objects.</li> <li>Use equipment and media</li> </ul>	Revision         Experience impressed printing:         e.g. printing from objects.         Begin to identify forms of printing: Books, posters pictures, fabrics         Vocabulary         range palettes mono printing motifs barrels	Continue to explore printing simple pictures with a range of hard and soft materials e.g. cork, pen barrels, sponge Make simple marks on rollers and printing palettes <u>Vocabulary</u> Relief printing	Continue to explore both mono printing and relief printing Demonstrate experience in combining prints taken from different objects to produce an end piece.	Demonstrate experience in fabric printing. Create repeating	<ul> <li>Revision</li> <li>Continue using tools in a safe way.</li> <li>Vocabulary</li> <li>Contrast and mixed media</li> <li>_New Learning</li> <li>Demonstrate experience in a range of printmaking techniques.</li> <li>Describe techniques and processes.</li> <li>Adapt their work according to their views and describe</li> </ul>



		• Use printmaking to create a		<u>New Learning</u>	Increase awareness of	experience in overlaying	how they might develop it
		repeating pattern.	New Learning	Print simple pictures using	mono and relief printing.	colours.	further.
			• Continue to explore printing	different printing techniques.	Demonstrate experience	• Start to overlay prints	• Develop their own style
		<u>Vocabulary</u>	simple pictures with a range	• Continue to explore both mono	in fabric printing.	with other media.	using tonal contrast and
			of hard and soft materials	printing and relief printing.	• Expand experience in 3	• Use print as a starting	mixed media.
		range	e.g. cork, pen barrels,	• Demonstrate experience in 3	colour printing.	point to embroidery.	
		impressed printing	sponge.	colour printing.	• Continue to experience in	Show experience in a	Possible artists: Have
		printmaking	Demonstrate experience at	Demonstrate experience in	combining prints taken	range of mono print	opportunity to explore
		explore	impressed printing: drawing	combining prints taken from	from different objects to	techniques.	modern and traditional arts.
			into ink, printing from	different objects to produce an	produce an end piece.		
			objects.	end piece.	• Create repeating patterns.	<mark>Possible artists:</mark>	
			• Use equipment and media	-		Advertising,	
			correctly and be able to	Possible artists: Morris,	Possible artists:	Bawden,Sue	
			produce a clean printed	Labelling	Rothenstein,	Lowe	
I		Possible	image.		Kunisada		
		artists:	<ul> <li>Make simple marks on</li> </ul>				
		Warhol.	rollers and printing palettes				
		Hokusai	• Take simple prints i.e. mono				
			printing.				
			Experiment with				
			overprinting motifs and				
			colour.				
			Possible artists: Hiroshige, Escher				
<b>[</b>	Enjoy playing	New Learning	Revision	Revision	Revision	Revision	Revision
	with and using a	Investigate textures by	Kevision	Kevision	Kevision	KCVISIOII	Kevision
	variety of	Investigate textures by describing, naming,				Jse complimentary and	Included tones and tints, light
	textiles and	rubbing, copying.	Investigate textures by	Investigate textures by describing,	Cleate textures and	trasting colours for	and shade becoming
	fabric.		describing, naming, rubbing,	naming, rubbing, copying.	atterns with a wide range of	ct	increasingly subtle as
	Decorate a piece	<ul> <li>Produce an expanding range of patterns and</li> </ul>	copying.		rawing implements.		understanding and skill in
Texture,	of fabric. Show	textures.				Vocabulary	using the techniques develops.
pattern,	experience in	<ul> <li>Begin to understand how</li> </ul>	<u>Vocabulary</u>	Vocabulary	<u>Vocabulary</u>	Tone	J
colour,	simple stitch	colours can link to moods	Line	Implements	Complimentary	Tints	<u>Vocabulary</u>
line and	work.	and feelings in art.	Tone	Natural Materials	Contrast		
tone	<ul> <li>Show experience</li> </ul>	<ul> <li>Use printmaking to create</li> </ul>	Natural materials			New Learning	colour for mood and
	in simple	a repeating pattern.	Colour	New Learning	New Learning		atmosphere
	weaving: paper,	a repeating pattern.	Emotion			Included tones	
	twigs.	Vocabulary		Create textures and patterns	Experiment with different	and tints, light	<u>New Learning</u>
		Texture	New Learning	with a wide range of drawing	grades of pencil and other	and shade	
		Rubbing		implements.	-	becoming	
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	<ul> <li>Show experience in fabric collage: layering fabric.</li> <li>Use appropriate language to describe colours, media, equipment and textures.</li> </ul>	Pattern Mood New learning	<ul> <li>Investigate textures by describing, naming, rubbing, copying.</li> <li>Investigate textures and produce an expanding range of patterns.</li> <li>Use line and tone in different media to consider shape, shade, pattern and texture.</li> <li>Use natural materials to consider pattern and texture (e.g. stones, leaves, feathers, sticks, grasses, shells)</li> <li>Express links between colour and emotion.</li> </ul>	<ul> <li>Create textures and patterns with a wide range of drawing implements.</li> <li>Create art works from natural materials to show an awareness of different viewpoints of the same object.</li> </ul>	implements to achieve variations in tone. Use complimentary and contrasting colours for effect Revision	increasingly subtle as understanding and skill in using the techniques develops.	Consider the use of colour for mood and atmosphere     Revision
Digital Media		<ul> <li>Take a self-portrait or a photograph.</li> <li>Use a simple computer paint program to create a picture</li> <li>Vocabulary</li> <li>Portrait photograph</li> </ul>	Version         Use a simple computer paint program to create a picture         Vocabulary         Zoom         Viewfinder artefact         New learning         • Understand how to use 'zoom' to show an object in detail – e.g. using a viewfinder to focus on a specific part of an artefact before drawing it	Image: New Jearning         Understand how to use         'zoom' to show an object in         detail – e.g. using a         viewfinder to focus on a         specific part of an artefact         before drawing it         Vocabulary         Combine         Creative vision         New learning         • Use printed images taken with a digital camera and combine them with other media to produce artwork         • Use IT programs to create a piece of work that includes their own work and that of others (e.g. using the internet)	Kevision         Take photographs and explain their creative vision         Use printed images taken with a digital camera and combine them with other media to produce artwork         Vocabulary         Integrating         Thought provoking         New learning         • Create a piece of art which includes integrating a digital image they have taken.         • Take a photo from an unusual or thought-provoking viewpoint	Create a piece of art which includes integrating a digital image they have taken. Vocabulary Compose Software Textural qualities New learning Scan an image or take digital photographs and use software to alter them, adapt them and create work with meaning. Compose a photo with thought for	Compose a photo with thought for textural qualities, light and shade. Vocabulary Digital technology Modern and traditional New learning • Have opportunity to explore modern and traditional artists using ICT and other resources. • Combine a selection of images using digital technology considering colour, size and rotation.



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				• Take photographs and explain their creative vision		textural qualities, light and shade.	
Responding to art	Look and talk about what they have produced, describing simple techniques and media used.	<ul> <li>Look at and talk about own work and that of other artists and the techniques they had used expressing their likes and dislikes.</li> <li>Explore the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.</li> </ul>	<ul> <li>Continue to explore the work of a range of artists, craft makers and designers, making comparisons and describing the differences and similarities and making links to their own work.</li> <li>Express thoughts and feelings about a piece of art.</li> <li>Reflect and explain the successes and challenges in a piece of art created.</li> <li>Explain how a piece of art makes them feel – link to emotions. Identify changes they might make or how their work could be developed further.</li> </ul>	<ul> <li>Continue to explore the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work</li> <li>Discuss own and others work, expressing thoughts and feelings, and using knowledge and understanding of artists and techniques.</li> <li>Respond to art from other cultures and other periods of time.</li> </ul>	<ul> <li>Discuss and review own and others work, expressing thoughts and feelings, and identify modifications/ changes and see how they can be developed further.</li> <li>Begin to explore a range of great artists, architects and designers in history.</li> </ul>	<ul> <li>Recognise the art of key artists and begin to place them in key movements or historical events.</li> <li>Discuss and review own and others work, expressing thoughts and feelings, and identify modifications/ changes and see how they can be developed further. Identify artists who have worked in a similar way to their own work.</li> <li>Explore a range of great artists, architects and designers in history.</li> <li>Compare the style of different styles and approaches.</li> </ul>	

## Resources

- Sketch books
- Colour wheel resource
- Charcoal?
- Mod roc/ clay/ salt dough
- grades of pencils (HB, 2B, 4B)